

```
> with(ArrayTools)
[AddAlongDimension, Alias, AllNonZero, AnyNonZeros, Append, BlockCopy, CircularShift,
ComplexAsFloat, Compress, Concatenate, Copy, DataTranspose, Diagonal, Dimensions,
ElementDivide, ElementMultiply, ElementPower, Extend, Fill, FlipDimension,
GeneralInnerProduct, GeneralOuterProduct, HasNonZero, HasZero, Insert, IsEqual,
IsMonotonic, IsZero, Lookup, LowerTriangle, MultiplyAlongDimension, NumElems, Partition,
Permute, PermuteInverse, RandomArray, ReduceAlongDimension, RegularArray, Remove,
RemoveSingletonDimensions, Replicate, Reshape, Reverse, ScanAlongDimension, SearchArray,
Size, SuggestedDatatype, SuggestedOrder, SuggestedSubtype, Uncompress, UpperTriangle]
```

```
> triapile := proc(T)
  local n, pile, taillepile, s, c, trie, i;
  n := Size(T)[2];
  trie := Array(1..n); #Tableau qui contient la permutation triée
  pile := Array(1..n);
  pile[1] := T[1];
  taillepile := 1;
  s := 2; #Compteur qui parcourt T
  c := 1;
  while s ≤ n do
    if (taillepile = 0 or T[s] < pile[taillepile]) then
      taillepile := taillepile + 1;
      pile[taillepile] := T[s]; #On empile
      s := s + 1
    else trie[c] := pile[taillepile]; taillepile := taillepile - 1; c := c + 1 #On dépile
    fi;
  od;
  for i from 1 to taillepile do #Quand on a fini de parcourir T on termine de vider la pile
    trie[c + i - 1] := pile[taillepile + 1 - i]
  od;
  trie
end;
```

```
> T := Array([4, 2, 3, 1, 5])
```

$T := \begin{bmatrix} 4 & 2 & 3 & 1 & 5 \end{bmatrix}$ (2)

```
> triapile(T)
```

$\begin{bmatrix} 2 & 1 & 3 & 4 & 5 \end{bmatrix}$ (3)

```
> est_trie := proc(T)
  local i;
  for i from 1 to Size(T)[2] - 1 do
    if T[i] > T[i + 1] then
      return false fi; od;
  true
end;
```

```
> est_trie([ 2 1 3 4 5 ])
false (4)
```

```
> perms := proc(n)
  local L, i, j, k, T, M, c;
  # Procédure qui génère toutes les permutations de taille n
  if n = 1 then M := [Array([1])]
  else
    L := perms(n - 1);
    M := [];
    for i from 1 to nops(L) do #On parcourt les permutations de longueur n-1
      for j from 1 to n do
        T := Array(1..n);
        c := 1;
        for k from 1 to n do
          if k = j then T[k] := n # On insère n à l'emplacement j
          else T[k] := L[i][c]; c := c + 1 fi;
        od;
        M := [op(M), T];
      od;
    fi;
  end proc;
```

```
> perms(4)
[[ [ 4 3 2 1 ], [ 3 4 2 1 ], [ 3 2 4 1 ], [ 3 2 1 4 ], [ 4 2 3 1 ],
  [ 2 4 3 1 ], [ 2 3 4 1 ], [ 2 3 1 4 ], [ 4 2 1 3 ], [ 2 4 1 3 ],
  [ 2 1 4 3 ], [ 2 1 3 4 ], [ 4 3 1 2 ], [ 3 4 1 2 ], [ 3 1 4 2 ],
  [ 3 1 2 4 ], [ 4 1 3 2 ], [ 1 4 3 2 ], [ 1 3 4 2 ], [ 1 3 2 4 ],
  [ 4 1 2 3 ], [ 1 4 2 3 ], [ 1 2 4 3 ], [ 1 2 3 4 ] ] (5)
```

```
> triable := proc(n)
  local L, i, c;
  L := perms(n);
  c := 0;
  for i from 1 to nops(L) do
    if est_trie(triapile(L[i])) then
      c := c + 1 fi;
    od; c
  end;
```

```
> seq(triable(n), n = 1..8)
1, 2, 5, 14, 42, 132, 429, 1430 (6)
```

```
> # Ce sont les nombres de Catalan
```

```
>
```